

FIG. 1

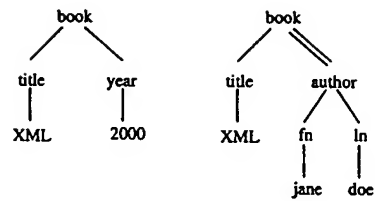
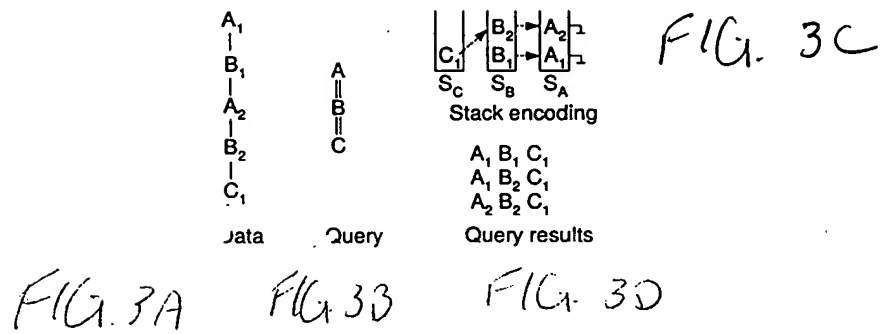


FIG. 2A FIG. 2B

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```

Algorithm PathStack( $q$ )
01 while  $\neg \text{end}(q)$ 
02    $q_{min} = \text{getMinSource}(q)$ 
03   for  $q_i$  in  $\text{subtreeNodes}(q)$  // clean stacks
04     while  $(\neg \text{empty}(S_{q_i}) \wedge \text{topR}(S_{q_i}) < \text{nextL}(T_{q_{min}}))$ 
05        $\text{pop}(S_{q_i})$ 
06    $\text{moveStreamToStack}(T_{q_{min}}, S_{q_{min}}, \text{pointer to } \text{top}(S_{\text{parent}(q_{min})}))$ 
07   if  $(\text{isLeaf}(q_{min}))$ 
08      $\text{showSolutions}(S_{q_{min}}, 1)$ 
09      $\text{pop}(S_{q_{min}})$ 

Function end( $q$ )
  return  $\forall q_i \in \text{subtreeNodes}(q) : \text{isLeaf}(q_i) \Rightarrow \text{eof}(T_{q_i})$ 

Function getMinSource( $q$ )
  return  $q_i \in \text{subtreeNodes}(q)$  such that  $\text{nextL}(T_{q_i})$ 
  is minimal

Procedure moveStreamToStack( $T_q, S_q, p$ )
01  $\text{push}(S_q, (\text{next}(T_q), p))$ 
02  $\text{advance}(T_q)$ 

```

PathStack

FIG. 4

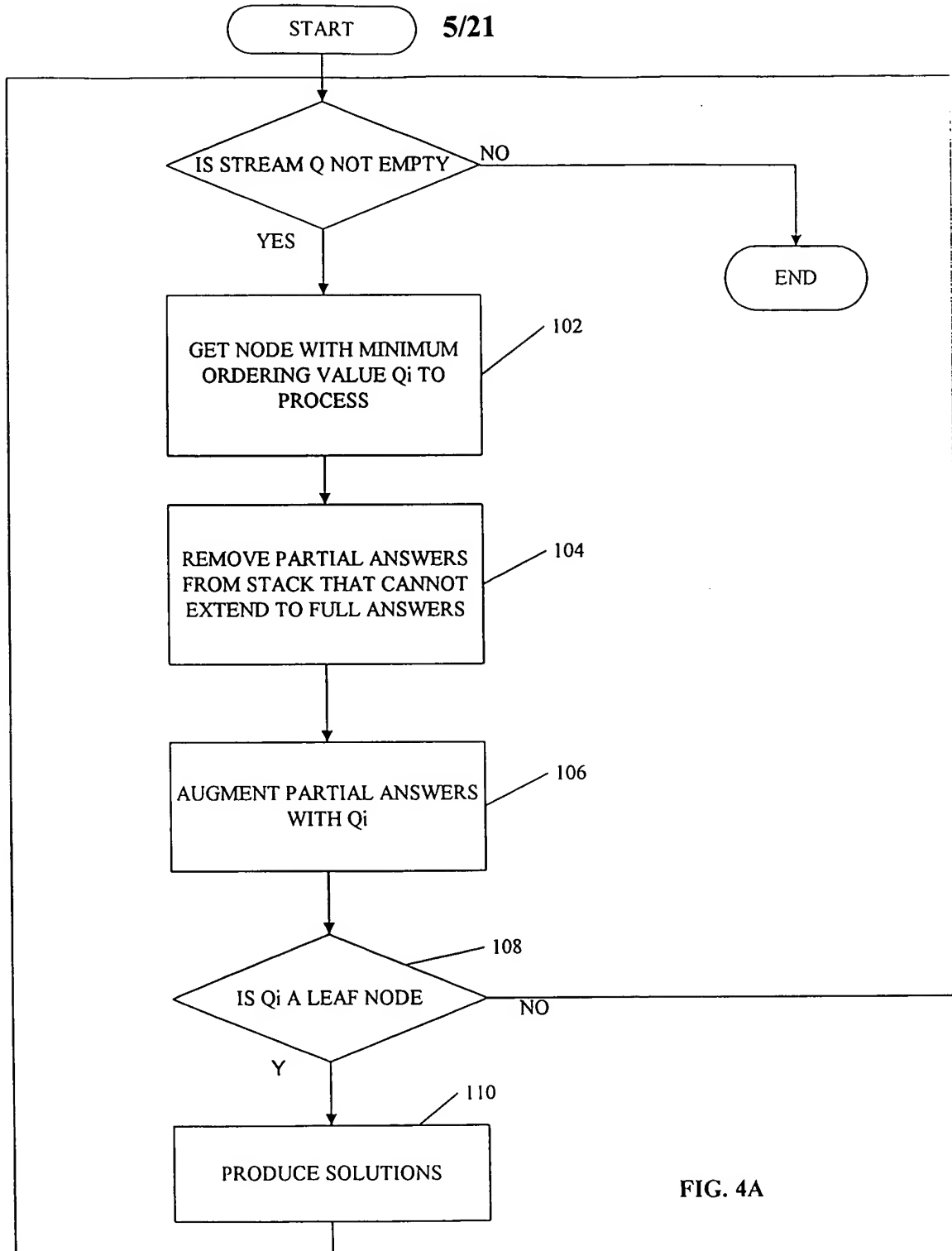


FIG. 4A

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
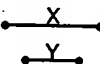


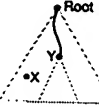
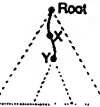
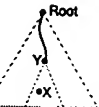
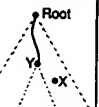
```

Procedure showSolutions(SN, SP)
// Assume, for simplicity, that the stacks of the query
// nodes from the root to the current leaf node we
// are interested in can be accessed as S[1], ..., S[n].
// Also assume that we have a global array index[1..n]
// of pointers to the stack elements.
// index[i] represents the position in the i'th stack that
// we are interested in for the current solution, where
// the bottom of each stack has position 1.

// Mark we are interested in position SP of stack SN.
01 index[SN] = SP
02 if (SN == 1) // we are in the root
03 // output solutions from the stacks
04 output (S[n].index[n], ..., S[1].index[1])
05 else // recursive call
06 for i = 1 to S[SN].index[SN].pointer.to.parent
07 showSolutions(SN - 1, i)
    
```

Procedure showSolutions

FIG 5

	Case 1	Case 2	Case 3	Case 4
Property	$X.R < Y.L$	$X.L < Y.L$ $X.R > Y.R$	$X.L > Y.L$ $X.R < Y.R$	$X.L > Y.R$
Segments				
Tree				

Cases for PathStack and TwigStack

FIG. 6

```
Algorithm PathMPMJ(q)
01 while ( $\neg \text{eof}(T_q) \wedge (\text{isRoot}(q) \vee$ 
     $\text{nextL}(q) < \text{nextR}(\text{parent}(q)))$ )
02   for ( $q_i \in \text{subtreeNodes}(q)$ ) // advance descendants
03     while ( $\text{nextL}(q_i) < \text{nextL}(\text{parent}(q_i))$ )
04       advance( $T_{q_i}$ )
05     PushMark( $T_{q_i}$ )
06   if ( $\text{isLeaf}(q)$ ) // solution in the streams' heads
    outputSolution()
07   else PathMPMJ(child( $q$ ))
08   advance( $T_q$ )
09   for ( $q_i \in \text{subtreeNodes}(q)$ ) // backtrack descendants
10     PopMark( $T_{q_i}$ )
```

PathMPMJ

FIG. 7

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```

Algorithm TwigStack(q)
  // Phase 1
01 while  $\neg \text{end}(q)$ 
02    $q_{act} = \text{getNext}(q)$ 
03   if ( $\neg \text{isRoot}(q_{act})$ )
04      $\text{cleanStack}(\text{parent}(q_{act}), \text{nextL}(q_{act}))$ 
05   if ( $\text{isRoot}(q_{act}) \vee \neg \text{empty}(S_{\text{parent}(q_{act})})$ )
06      $\text{cleanStack}(q_{act}, \text{next}(q_{act}))$ 
07      $\text{moveStreamToStack}(T_{q_{act}}, S_{q_{act}}, \text{pointer to top}(S_{\text{parent}(q_{act})}))$ 
08   if ( $\text{isLeaf}(q_{act})$ )
09      $\text{showSolutionsWithBlocking}(S_{q_{act}}, 1)$ 
10      $\text{pop}(S_{q_{act}})$ 
11   else  $\text{advance}(T_{q_{act}})$ 
  // Phase 2
12  $\text{mergeAllPathSolutions}()$ 

Function getNext(q)
01 if ( $\text{isLeaf}(q)$ ) return q
02 for  $q_i$  in  $\text{children}(q)$ 
03    $n_i = \text{getNext}(q_i)$ 
04   if ( $n_i \neq q_i$ ) return  $n_i$ 
05  $n_{\min} = \text{minarg}_{n_i} \text{ nextL}(T_{n_i})$ 
06  $n_{\max} = \text{maxarg}_{n_i} \text{ nextL}(T_{n_i})$ 
07 while ( $\text{nextR}(T_q) < \text{nextL}(T_{n_{\max}})$ )
08    $\text{advance}(T_q)$ 
09 if ( $\text{nextL}(T_q) < \text{nextL}(T_{n_{\min}})$ ) return q
10 else return  $n_{\min}$ 

Procedure cleanStack(S, actL)
01 while ( $\neg \text{empty}(S) \wedge (\text{topR}(S) < \text{actL})$ )
02    $\text{pop}(S)$ 

```

TwigStack

FIG. 8

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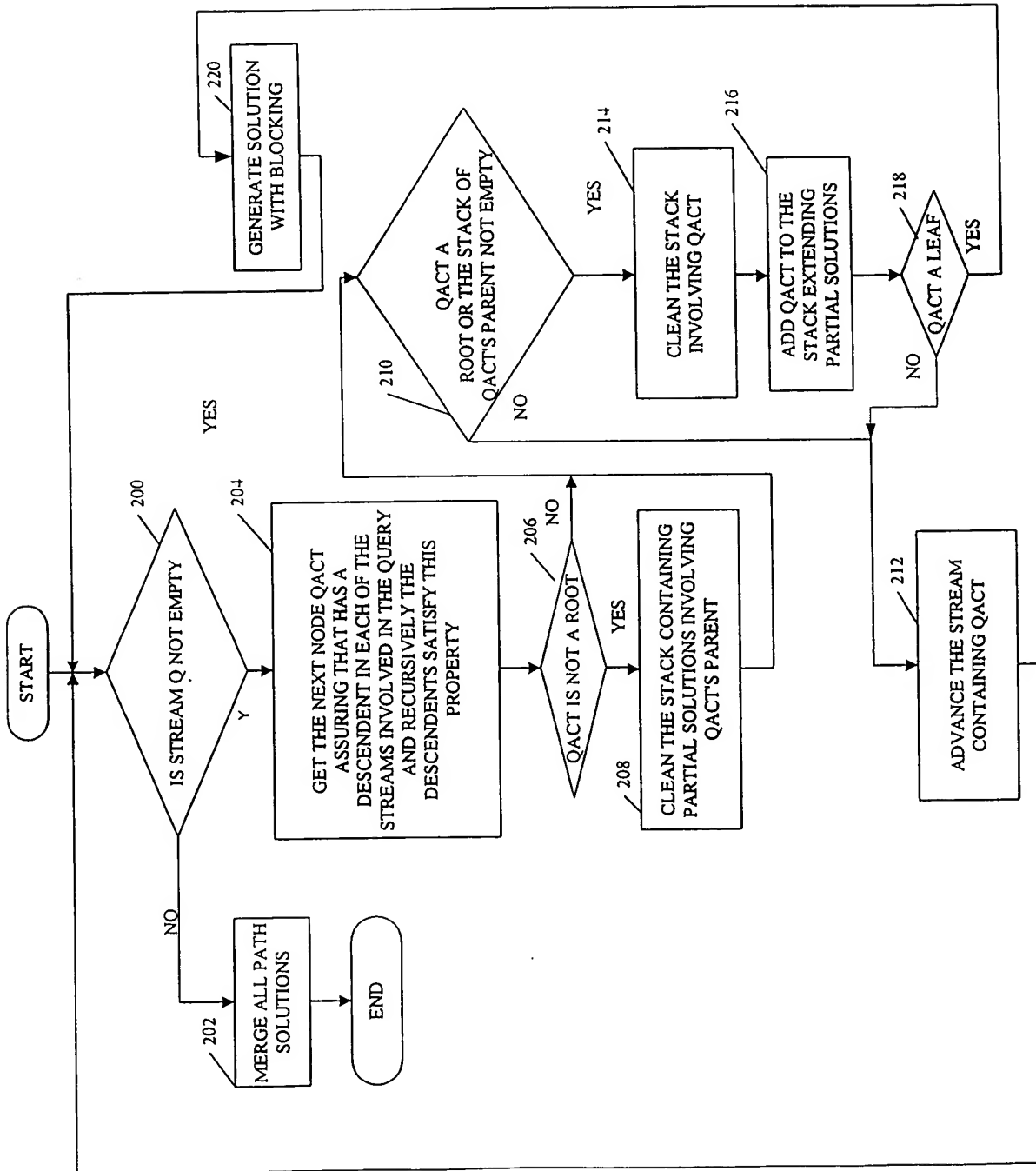


FIG. 8A

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```

Algorithm TwigStackXB(q)
01 while ¬end(q)
02   qact = getNext(q)
03   if (isPlainValue(Tqact))
04     if (¬isRoot(qact))
05       cleanStack(parent(qact), next(qact))
06     if (isRoot(qact) ∨ ¬empty(Sparent(qact)))
07       cleanStack(qact, next(qact))
08     moveStreamToStack(Tqact, Sqact, pointer to
                                top(Sparent(qact)))
09     if (isLeaf(qact))
10       showSolutionsWithBlocking(Sqact, 1)
11       pop(Sqact)
12     else advance(Tqact)
13   else if (¬isRoot(qact) ∧ empty(Sparent(qact)) ∧
            nextL(Tparent(qact)) > nextR(Tqact))
14     advance(Tqact) // Not part of a solution
15   else // Might have a child in some solution
16     drillDown(Tqact)
    // Phase 2
17 mergeAllPathSolutions()

Function getNext(q)
01 if (isLeaf(q)) return q
02 for qi in children(q)
03   ni = getNext(qi)
04   if (qi ≠ ni ∨ ¬isPlainValue(Tni)) return ni
05   nmin = minarg ni nextL(Tni)
06   nmax = maxarg ni nextL(Tni)
07   while (nextR(Tq) < nextL(Tnmax))
08     advance(Tq)
09   if (nextL(Tq) < nextL(Tnmin)) return q
10   else return nmin

Procedure cleanStack(S, actL)
01 while (¬empty(S) ∧ (topR(S) < actL))
02   pop(S)

```

TwigStackXB

FIG. 9

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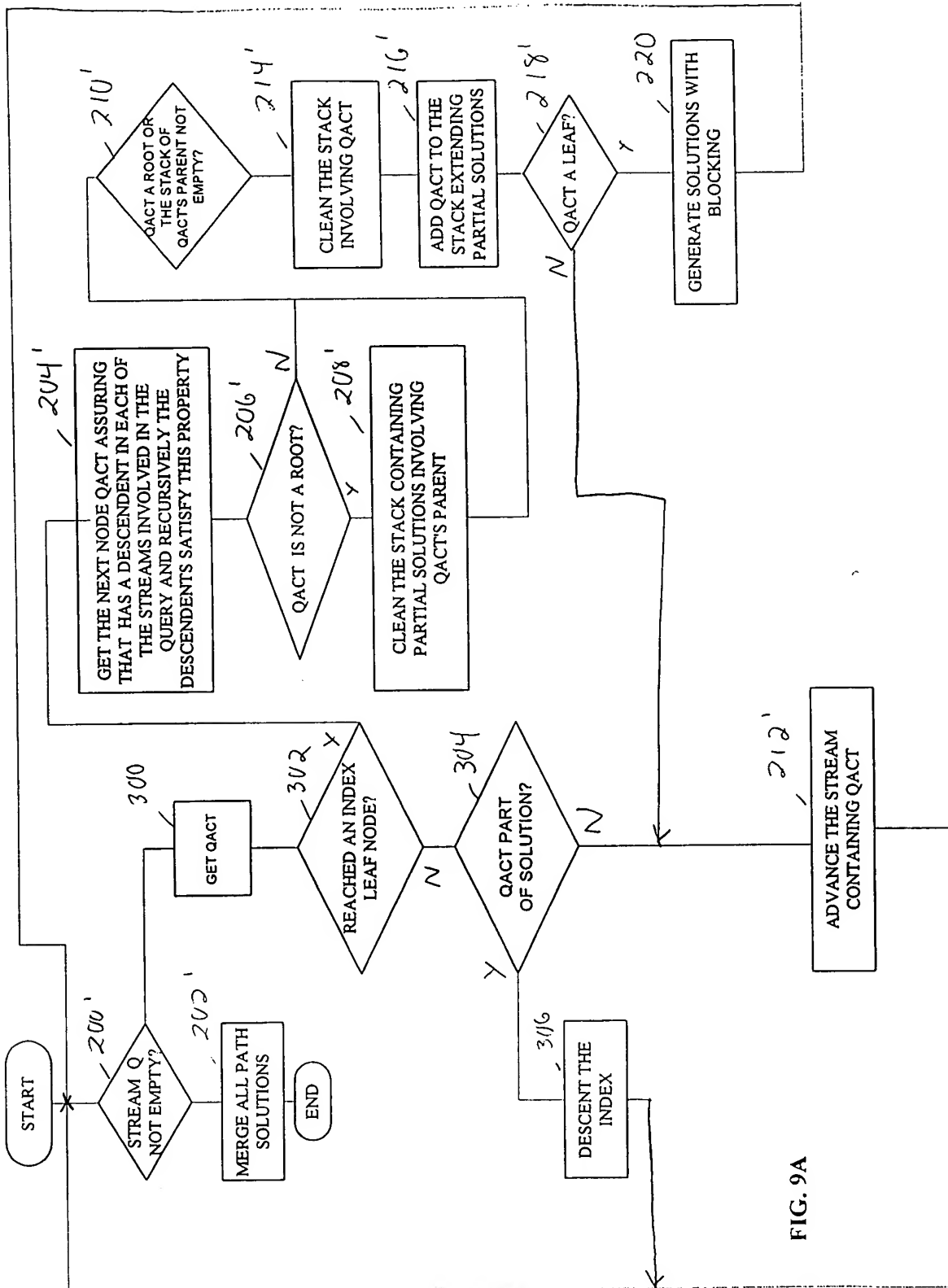


FIG. 9A

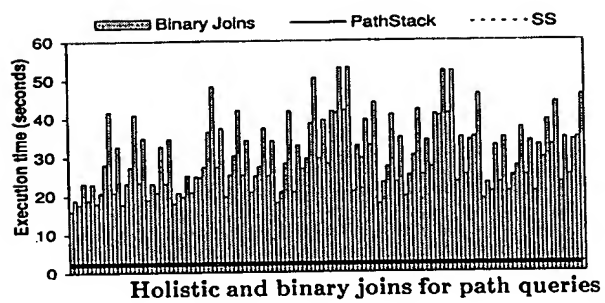


FIG. 10

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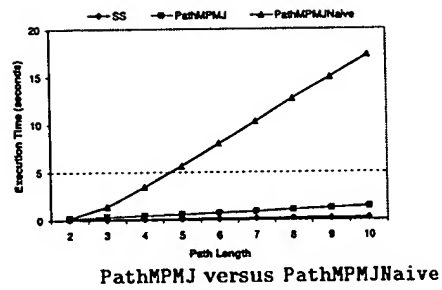
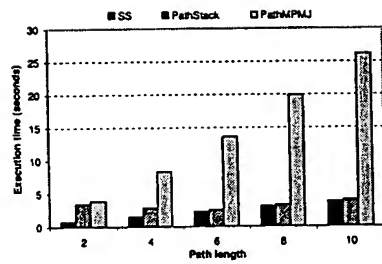
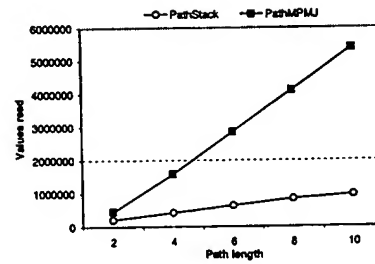


FIG. 11



(a) Execution time



(b) Number of elements read

PathStack versus PathMPMJ using synthetic data sets

FIG. 12A

FIG. 12B

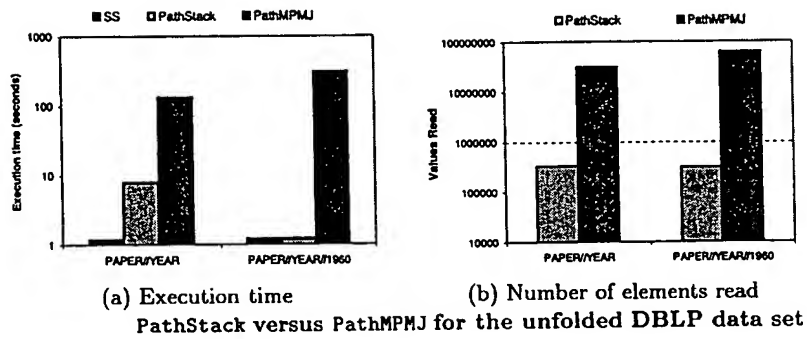


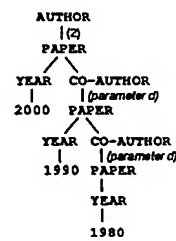
FIG. 13A

FIG. 13B

(a)



(b)

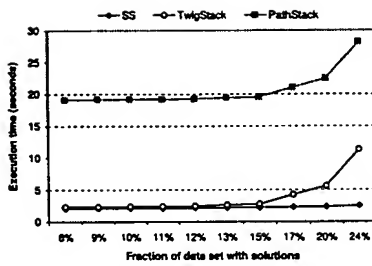


(c)

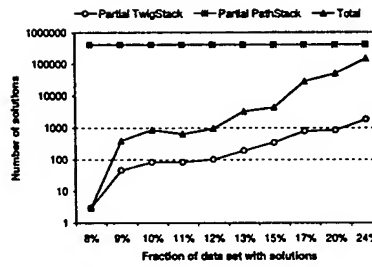
FLG. 14A

FlG. 14 B

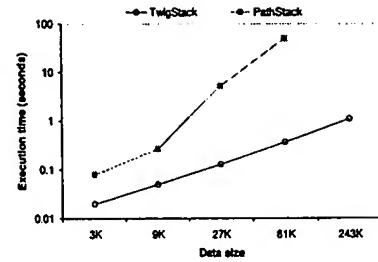
FIG. 14C



(a) Execution time



(b) Number of solutions



(c) Execution time for a complex query

PathStack versus TwigStack for two twig queries

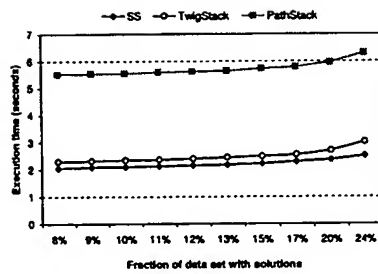
FIG. 15A

FIG. 15B

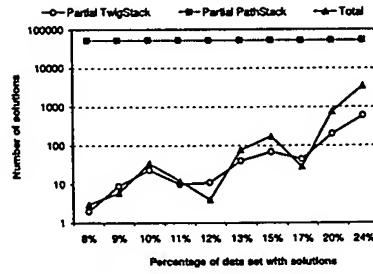
FIG. 15C

METHOD AND SYSTEM FOR PATTERN MATCHING HAVING HOLISTIC TWIG JOINS
Nicolas Bruno, et al.
ATT-106AUS

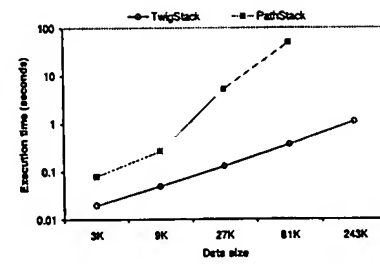
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(a) Execution time



(b) Number of solutions



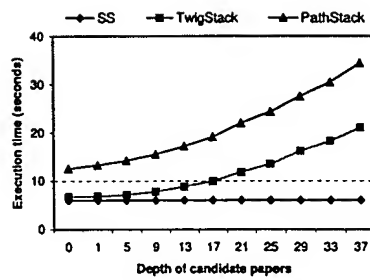
(c) Execution time for a complex query
PathStack versus TwigStack for a parent-child twig query

FIG. 16A

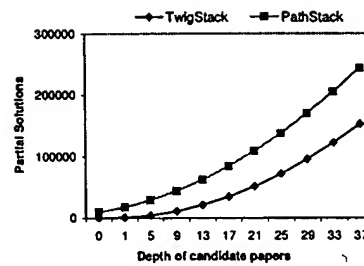
FIG. 16B

FIG. 16C

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(a) Execution time



(b) Number of partial solutions

PathStack versus TwigStack on a real data set

FIG. 17A

FIG. 17B

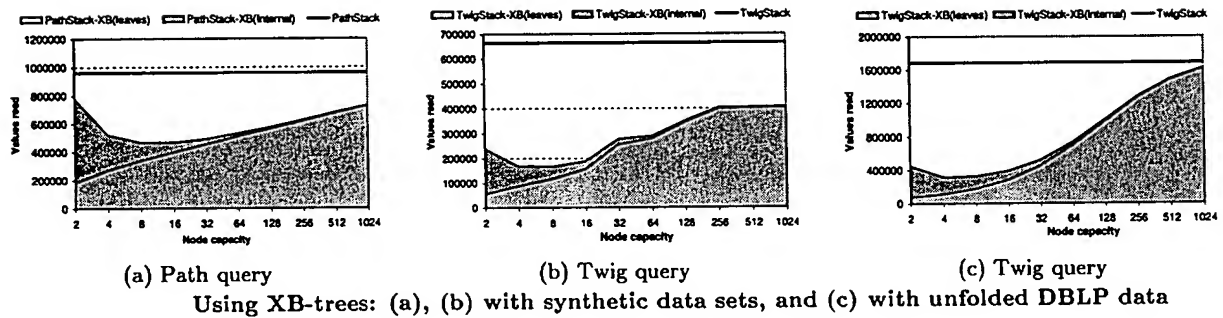


FIG. 18A

FIG. 18B

FIG. 18C